

# [www.RecBasketball.com](http://www.RecBasketball.com)

## Adult Basketball Leagues

Captain/Team Guidebook



**RecBasketball.Com/Universal Whistles LLC**  
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Portland, Ore. 97220  
(503) 249-1986 (fax) 503-288-6983  
(E-mail) [Wil@RecBasketball.com](mailto:Wil@RecBasketball.com)

### **RecBasketball.com Mission Statement:**

Our goal is to create an organized, competitive, year-round league which is fun for everyone.

We want to create an atmosphere of exciting basketball for every player.

We hope to have both friendly rivalries and competitive match-ups.

Our mission is to promote and conduct a positive leisure time activity, which encourages fitness, healthy competition and an atmosphere conducive to fun and fellowship.

Dear Captain/Team,

Welcome to RecBasketball.com adult basketball leagues.

RecBasketball.com offers year-round recreational basketball for teams and/or individuals to enjoy. We are committed to meeting the needs of participants and request that you take the time to review the rules and policies in this manual. All players are expected to be aware of and abide by all policies/rules of RecBasketball.com

Since it is important that we provide clear communication about league benefits, rules, policies and penalties, we have created this manual for players to review. If you have any questions or concerns that are either not clear or not addressed, please call us and request further detail.

All rules within this handbook are to be accepted in their entirety. RecBasketball.com shall decide between any conflicting statements. RecBasketball.com reserves the right to make rulings in the best interest of the program that may not be specifically stated.

Sincerely,

Wil Antoine  
RecBasetball.com Commissioner  
Wk (503) 249-1986  
Cell (503) 544-1402  
Email: [Wil@RecBasketball.com](mailto:Wil@RecBasketball.com)

# League Policies

Last updates 3-09

**RecBasketball.com** Adult basketball league's sole purpose is to promote and conduct a positive leisure time activity, which encourages fitness, healthy competition and an atmosphere conducive to fun and fellowship.

RECBASKETBALL.COM reserve the right to refuse service to anyone or team we feel is not a good fit to our recreational basketball philosophy/league

**Late joining teams are always welcome:** RecBasketball.com's scheduling techniques make it easier and smoother for latecomers to join, while also correcting any scheduling errors or teams in the wrong division. Games are more enjoyable for everyone.

**Session:** There are 4 sessions per year: Fall, Winter, Spring, Summer. Championship games will occur (usually) the first week of the new session (see playoffs info in league rules section). Each session is 12 games over 11 weeks (usually). Leagues play on **Sundays**, **Tuesdays**, and **Thursdays**. Teams select the day of the week they want to play on; most if not all games are played on that day of the week (unless a change is unavoidable).

The last 2 weeks of the session will be playoff games if in contention, but either way all teams even those not in playoffs will have a game the final 2 weeks. Teams will receive their game times within 3-business day after last game day.

Game Times:

**Sundays** from 12:30pm to the last games starting at 9pm.

**Tuesdays** from 6:00pm to the last games starting at 9:00pm.

**Thursdays** from 6:00pm to the last games starting at 9:00pm.

**Gyms currently using are:** Warner Pacific, The Hoop, and Freight House Sports.

As needed more gyms will be added depending on area of teams.

Your 12-games/11-weeks schedule comes out as follows:

**Week 1** of your eleven-week schedule will be emailed and posted on website 1 business-day before your league start date.

**Weeks 2 through 6** will be emailed and posted on website 1 business day before week 2 play date.

**Weeks 7 through 11** will be emailed out and posted on website 1 business day before week 7 play date.

Playoff game times will be posted within 3 business days of the last game.

\*\*All schedules/website postings come out around 3pm.

**High School Rules Apply:** The National Federation High School (NFHS) rules will apply. Some rules have been adjusted, added, or modified to make the league/games more enjoyable for participants. Please note all rules are just guidelines for all of us to follow. Ultimately it comes down to the official's interpretation/discretion on how to handle each situation. There is no mandatory result for any particular action (if more explanation is needed on this, feel free to email request for additional info).

RecBasketball.com will make all league placements and schedules. We reserve the right to adjust league schedules. All possible effort will be made to notify teams in the event of a schedule change

Team fees

**Full Season \$675.00** (12 games): Teams which pre-pay in-full **8** days before the league start date receive an additional \$10 discount.

**Partial Season \$435.00** (7 games): Teams can continue on through the full season by paying **\$275** at the 7th game for the remaining 5 games.

**To finish the season** (2<sup>nd</sup> half) **\$275.00** (5 games): Due in full at your 7th game of the first half.

**If joining at the half way** (2<sup>nd</sup> half) **\$365.00** (6 games): Prepay of \$150 due in advance balance due at first game.

**Teams (only)** that want to be added to an already made schedule can jump in for **\$65** per game.

**Individuals** (12 games) **\$95:** (Individual player Q&A). NO REFUND FOR INDIVIDUAL PLAYERS

**Payment procedures:** Pre-payment of **\$150** is required to officially register a team. The balance of **\$525** is due at the first game. Due to time constraints, the team players & captain is responsible for any unpaid balance at your first game Credit card payments will be accepted. Please note due to increase in card processing there will be a 3% fee added to all credit card payments.

RecBasketball.com accepts Visa and MasterCard ONLY.....Teams which pre-pay in full (full session only) at least **8** days in advance will receive a \$10 discount. (**See Incentives & Discounts**). \*\*Note: fees are used to offset operation costs including officials, staff, facility, equipment, supplies and awards. Any team that issues a bad check will lose its registered spot and may be dropped from the league. Any team that has one returned check will be required to pay in cash, cashiers check, or money order for 1 year. Any team that intentionally deposits a bad check or issues a stop payment will be billed for services rendered and be barred from all future leagues.

**Late fee/service charge:** \$10 will be charged to any team or individual who has not paid in full by the start of the first game. An additional fee of \$10 per week will be charged until a team/player has paid in full. Exempt from this charge is a confirmed sponsored team. Checks or credit cards that do not clear will be charged \$35 service charge. The league reserves the right to freeze a team's schedule at any time, if payment is lagging.

### **Credit Card Fees**

Due to increasing credit card processing fees there will be a 3% charge on all payments made by credit card starting Fall of 2008/2009. RecBasketball.com accepts Visa and MasterCard ONLY.....

**Teams that withdraw after the session has started** (even if they have not played a game yet) will be refunded at \$40 per game after 7 (full) days notice. Notice must be emailed or left on (cell phone voicemail). If the session has not started yet a full refund is given if a team withdraws 48 hours or more before the sessions' scheduled post date by 3pm. Less than 48 hours notice \$75 will be charged. After the official post time of 3pm on the day your schedule comes out \$150 will be charged to help offset hours put into the schedule and teams removal from the schedule.

**Team Rosters:** In order to avoid eligibility conflicts for the playoffs, official team rosters are recommended and cannot be altered after week 6 unless special circumstances exist. You can fax them to (503) 288-6983 or email them to [Wil@RecBasketball.com](mailto:Wil@RecBasketball.com). Teams can add/replace players as needed prior to week 7. However, if picking up fill-in players from the gym, or player(s) from other teams that play on the same day. The victory *may* result in a forfeit. If teams are short players for a game which is taking place on or before week 6, they may pick up a fill-in player, but that also *may* result in a forfeit. Start of second half (week 7) if you pick up player(s) your game *may* result in a forfeit and the win will go to the opposing team. The game will still be played, but due to playoffs "create a games" and/or if team protest at the start of a game will count as a loss,

### **Forfeit Victory**

Teams wishing to receive a forfeit victory for fill-in/substitute players must inform game official(s) & lead ref in the gym that they will play game under protest. In other words you must let opposing team & the league know that if they pick up player(s) they will have to forfeit any possible victory. If the team doesn't know you are going to protest their possible victory the victory may stand depending on circumstances. If you find out after the game has started and/or finished of ineligible players let the lead refs know immediately and email in your protest

### **Substitute and/or Fill-in players**

It is strongly advised to pick up someone who is currently in our league - that person is more likely to be a conscientious player. Anyone you pick up to play is representing your team and your team can be held responsible for his/her actions. Please consider this when recruiting substitutes. Also at anytime in the game if the ref feels the player(s) you recruited from the gym is too advanced for the skill level of your opponents, or is not representing themselves in a positive manner may require you to draft someone else or play with only four until a more suitable 5th player appears. If the substitute player(s) just played and received a technical or was a handful to officiate the ref can reject him as a fill-in player.

**Under 18:** No one under the age of 18 may play in any RecBasketball.com adult league without written consent from their parent/legal guardian. For their safety, rarely (only with the consent both of a parent/guardian and the league director) will anyone under the age of 16 be allowed to participate in any adult league games.

**Protest:** No protests will be accepted at the gym sites. Unless danger of a fight or other safety hazards are threatening, teams need to finish all games. If playing under protest, please note this on foul sheet and inform lead ref. At the gym site, the lead referee will interpret all questions concerning the enforcement of rules, and their decision will be FINAL. If after the game if you still strongly disagree with the official's interpretation/decision, the captain (only) may email or call the league director for a final decision on the matter. Note: If team played under protest and commissioner agrees with team's objections team will get a win for that game.

**Safety:** Any equipment that may cause injury to a participant of the game is not permitted. Items such as rings, watches, dangling earrings, and plaster casts are not allowed and braces must be cleared through game officials. **Note: married people may wear their wedding bands (added 6-08)**

**Conduct:** The decisions of game officials shall be accepted as unbiased; they are made to the best of their ability. Coaches and players will refrain from any overt actions of disapproval, whether by gesture or in voice. Each game will be conducted without verbal and/or physical abuse from coaches, players or spectators toward other coaches, players and/or officials on the court. If problems persist, the refs mutually may agree to call/end the game. The violating team will forfeit the game, and neither team will receive make-up game or any reimbursement. The use of abusive language and profanity by coaches, players and/or spectators is prohibited at all times. Belittling, shouting and trash talking at players in a hostile manner is also prohibited. The use of drugs, alcoholic beverages and tobacco products are prohibited at all times. **ABSOLUTELY NO FIGHTING!**

**Spectators:** Watching is a privilege, so please make sure your friends, family, and spectators understand they must abide by the same standards as the players. Please don't yell or criticize officials even if you disagree with their calls or no calls. We ask that no spectator participate in poor behavior. This includes coaching, officiating, questioning, or just disagreeing. Negativity is contagious.

**Children:** We ask that all children sit next to parents and be under their supervision at all times. This helps prevent any accidents or interference with games. If the only parent attending is playing, that parent will be responsible to have someone supervise his/her children during the game. Due to safety concerns, children (or any other spectators) are not allowed to sit on the team bench or at the scorer's table. Referees may remove a parent from the game and require him/her to supervise unruly child/children. Parents will be financially responsible for any damage caused by their children.

**Waiver/release form:** Required to be filled out by all players once per year. Captains cannot sign for players.

**Playoffs:** The top 8 teams from each skill level will qualify for playoffs (last 2 weeks of schedule), but either way all teams even those NOT in playoffs will have a game the final 2 weeks

**Late teams:** Any team arriving late may find their game already in progress with fill-in players/team. If this happens, just let the ref know that your players are here. When you/your players are ready to substitute in the ref will call you in on a dead ball. No time will be added. No refunds will be given.

**Sponsored teams:** It will be greatly appreciated if you are paid in full by week 4

**Insurance:** RecBasketball.com/Universal Whistles LLC provides no insurance of any kind, nor will it assume any responsibility for accident or injury in conjunction with programs for its player, refs or spectators. Players, spectators, and officials all participate/watch with the "Assumption of Risk." "Assumption of Risk" states that players know that injuries can occur during the course of a normal game with no fault to any party. Teams are encouraged to purchase private insurance if all individuals are not already covered. RecBasketball.Com is a subsidiary of Universal Whistles LLC

**No-Shows/Forfeits:** Teams must have at least four players present at the start of each game. Thereafter, teams may play with fewer, if a player(s) fouls out. The official's watch is the official time. Score and line-up sheets should be complete and brought to the score table at least five minutes prior to game time. If a team does not show, cancels without sufficient notice, or walk outs on a game, and the refs are unable to make a game, the affected opponent can request the right to pick any game remaining on the forfeiting team's schedule and play that game in place of the team which forfeited. Any team who forfeits will not be refunded for either game. If a forfeiting team has no remaining games, opponent will receive an additional game next session or a prorated credit toward future seasons. No cash refunds will be given.

- Teams unable to play their originally scheduled games must contact the league no later than 5 business days before their scheduled game day.
- There will be no refunds for missed games; if the league is responsible, the game will be rescheduled at the league's expense.

Any team that forfeits 3 games during a given season may be dropped from the schedule and forfeit their entire league fee. Said team may also be banned from any future leagues. All players from a team involved in a forfeit or a game being called (due to poor behavior) are required to leave the facility and gym grounds in order to cool down. That team cannot re-enter the facility or grounds that same day. If the team does not abide and assist in removing teammates, the entire team can be held accountable for teammates' actions. No refund will be given under these circumstances.

**Postponed or Suspended Games:** Games postponed by RecBasketball.com for any reason will be rescheduled (usually somewhere in their schedule as a double header). When possible, such games will be rescheduled at the mutual convenience of the teams involved. RecBasketball.com reserves the right to schedule make-up games on a different night other than that of the original league if necessary. Games interrupted by injury or other unsafe playing conditions shall be continued as soon as possible unless the RecBasketball.com staff gives a postponement/cancellation. If a game is postponed or cancelled and has gone past the halfway point, the RecBasketball.com staff reserves the right to credit the team who was ahead with a victory. This will be determined under the following criteria: time left in game, closeness of game and effects of league standings. Teams should not "assume" when and what time, or if a make-up has been scheduled. If a team has not received an official make-up schedule, the manager/captain is to call or email the RecBasketball.com office for game information.

**\*Make a game:** When creating a make a game the lead ref has the authority to insist on a team picking up player(s) so they have 5 to play. Regardless if the picking up of player's causes their team to forfeit the game. The team with 5 players has the right to request a forfeit to the lead ref prior to the start of a game. After the game is played it's the league's decision whether it's a forfeit or not. Creating a good game for team/players present is more important than a team's personal preference/refusal to accept temp player(s) for a make a game.

## Incentives and Discounts:

**Other awards:** Random awards will be given to teams with long standings, great conduct, or just for being a class act team.

**Captain's shirt:** At the time of your 3rd session playing for RecBasketball.com the captain of a team will receive a free RecBasketball.com t-shirt for keeping the team together. RecBasketball.com realizes how difficult it can be to captain a group of friends, so we have created something just for the captains to recognize and appreciate their role. Ultimately, the captain is held responsible for every aspect of all team issues. Please note: if I forget to hand out the t-shirt, request it during that season by email (not in the gym because it is likely I will forget again).

**Standings:** League standings will be posted regularly at [www.RecBasketball.com](http://www.RecBasketball.com). It is both teams'/captains' responsibility to check the game sheet to be certain the game was recorded correctly. Failure to notify the league of an incorrect record in a timely manner will affect your team's final results. The standings will indicate the number of ranking your division, wins/losses, current win or loss streak, points differential average +/- 15 points, games behind, and teams non-administrative technical fouls called (see: technicals for penalties), and a life-time running tally of total games played in the RecBasketball.com adult basketball leagues. All team members may visit our website [www.RecBasketball.com](http://www.RecBasketball.com) to follow their team standings via the Internet.

Ranking	Team	Wins	Losses	GB	Streak	P.D. +/-		Total # games thru season
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1	-----							

**Playoffs:** The top 8 teams from each skill level qualify for the playoffs for weeks 10 & 11.

The schedule is released in three increments: week 1 by itself, weeks 2 thru 6, and finally weeks 7 thru 11

When the schedule for weeks 7 through 11 is created, teams in contention for the playoffs will receive TBA schedules for weeks 11 & 12 and their next week game will be posted/emailed within 2 days after the results come in.

At the conclusion of the 12-games there will be only 2 teams in each division left to play for the championship; this championship game will be held the following week (first game of new session). If these teams re-signed up for the new session on week 11 (when prepay is due) this game will count toward your new 12 game season, if team(s) are not re-signing up but want to play just in the championship game \$55 is due on week 11 (the last game prior to championship game). Winning team of each division will be awarded RecBasketball.com t-shirts, and will listed w/team shot in the RecBasketball.com "Hall Of Fame" for their accomplishment.

**Please note:** Even if you **DO NOT** make the playoffs you will still play weeks 11 & 12. You are guaranteed 12 games if that's what you signed up for.

**Regular Play Discount:** \$25 credit will be given to teams which play at least 3 out of 4 of the sessions per year. Note: credit is only valid if team has paid in full by first game.

**Consecutive Session Discount:** \$40 credit will be given to teams that have previously played the last 4 consecutive sessions. Note: credit is only valid if team is paid in full at first game & request discount.

**Full Pay-in-Advance Discount:** League fee is \$675 for a 12 game session. Any team that pays their team fee full pay at least 8 days in advance will receive a \$10 credit (This discount apply for full season only).

**Individual Players' Discount:** Players who join more than one Individual team in a given session will receive a \$10 credit for each additional team on which they play during same session.

**Multiple Team Discount:** \$10 per team credit will be given to teams or sponsors that sign-up multiple teams during the same session. Note: credit is only valid if team is paid in full at first game & request discount.

**Elite Teams Discount:** Special discounts and privileges will be given to teams classified as elite. Teams that have previously played at least 3 out of the last 4 sessions for 2 years or more, will qualify as elite teams (see *elite status* below for more info). To play this long is to be considered family, and we always take care of family. Session discounts for elite teams: **\$50 credit** for full session (12 games) or **\$10 credit** into any tourney or partial session (7 games).

Note: any and all credit is only valid if team is paid in full by the start of their first game and can not exceed the \$50 maximum

# RecBasketball.com Elite Status

To be considered as an elite team:

1. Teams have to have played at least 3 of the last 4 seasons for 2 years or more, or
2. Played 10 full session for RecBasketball.com

Some of the privileges of being an elite team are:

- ✓ Discounted fees on full session of \$50.00
- ✓ Discounted fees on partial session of \$10.00
- ✓ Discount into league tournaments of \$10.00
- ✓ Preferred scheduling
- ✓ Other surprises

Elite status maybe revoked for the following:

- ❖ Team does not pay in full by week 1
- ❖ If team receives lots of technicals throughout the year (high maintenance)
- ❖ Team/players are involved in fights
- ❖ Continuous conflict with league players or refs
- ❖ If team does not have at least 3 regular players from previous season

We only hope these kinds of personal touches will make players and teams realize RecBasketball.com cares and appreciates having you as part of the league.

All discounts are only valid if team is paid in full by the first game. Incentives & Discounts can be combined, however the maximum amount per team cannot be greater than \$50.

## LEAGUE RULES

**Length of Games:** All games are two twenty-five minutes halves, running time.

**Stop time (NEW):** The last **ONE** minutes of the second half, any time score is within **6pts or less** will constitute stop time clock. Clock may go in & out of stop time depending on score.

**Overtime:** Games ending in a tie will be decided by a one-minute overtime period (**stop clock if score stays within 6pts**). If the teams are still tied after three one-minute overtimes, both teams receive the win and crave the rematch (unless it's playoffs).

**Free Throw Rule:** RecBasketball will still allow players to enter the key at the release of the free-throw shooter. The maximum offensive players allowed are two plus the free-throw shooter. The defense is required to have two players on the low block, but can also have two additional players on the line - maximum four.

**Personal Fouls:** A six personal foul rule will be in effect in the RecBasketball.com Adult League. No one is allowed to play after his or her 6<sup>th</sup> personal foul. **NO EXCEPTIONS.**

**Time-outs:** Teams will be allowed two 30-second time-outs per game. **Clock will stop during all time-outs.** When attempting a free throw after a time-out and during running time, the clock will start when the ball is handed to the shooter. There will be no additional time outs for overtime.

**Penalty shots:** Teams are allowed six team fouls per half. After six, the opposing team will go into "one & one bonus" on the 10th team foul, and thereafter, team will be in "double bonus" (two shot bonus).

**Intentional/Hard Foul:** The opposing team gets two free throws and possession of the ball.

**Fighting:** Player(s) found guilty for fighting will be suspended, possible indefinitely from participation at RecBasketball.com. Fighting it will not be tolerated.

**Referee discretion:** Any foul intended to cause bodily harm shall result in immediate removal of player from the game and the opposing team gets two free throws and possession of the ball.

**Score Keepers:** Both teams are responsible for having someone at the score's table. 1 for fouls and 1 for the clock. No one is allowed to approach the scorekeeper's table with questions concerning the game. All questions are to be addressed to refs.

**Dunking:** Dunking is allowed; however, hanging on the rim will result in a technical foul. Dunking is **only** allowed during the game. Any dunks prior to the start of the game, at half time or after the game will result in a technical foul awarded the opposing team. Please note if a gym ever asks us not to dunk at their facility, the ref may inform you it is not allowed at a specific gym.

**Please note refusal to abide this rule can get player(s) suspended.**

**Ejected player/spectator:** Any player/spectator removed from a game must leave the premises immediately.  
**Failure to do so will carry minimal penalty of suspension.**

**Jewelry:** Participants are not allowed to wear dangling earrings, necklaces, rings, watches, casts, or any other items deemed as dangerous by the official(s). Post earrings are not recommended, but if you choose to wear them it is at YOUR OWN RISK. **Note: married people may wear their wedding bands (added 6-08)**

**Braces:** Any medically protective devices (e.g. knee braces) must not have any exposed or dangerous metals.

**Drinking:** Spectators and players are not to enter the facility or grounds of any RecBasketball.com event with any alcoholic beverages. All alcoholic beverages are banned from RecBasketball.com sporting events. Officials and RecBasketball.com Staff will enforce this rule. Any individual who violates this policy will be asked to leave the premises for that day.

**Cleanliness:** Remember we are guests in every facility we use. Each team is responsible for delegating pick-up duty for their own team's garbage when his/her team leaves the gym and parking lot. RecBasketball.com staff/refs are responsible for insisting that teams complete this task.

**Personal Hygiene:** Please remember basketball is a contact sport; players need to take care of their personal hygiene.  
NEED I SAY MORE?

**Uniform rule:** All teams are required to have same color jerseys with a number on it. Individuals who don't will receive a Technical foul at the start of the game. The clock will run while shooting technical foul free-throws, and they will count toward individuals 6 personal fouls allowed. Jersey's do not have to be identical only same color. Undershirts do not have to be same color but is preferred. Players should not wear shorts with pockets and/or belts especially if they possess a safety hazards. This is at the ref's discretion weather to allow participation. Players can play in long pants if they choose so.

**Playoffs:** The top 8 teams from each skill level qualify for end of the season.

The schedule is released in three increments: week 1 by itself, weeks 2 thru 6, and finally weeks 7 thru 11

When the schedule for weeks 7 through 11 is created, teams in contention for the playoffs will receive TBA schedules for weeks 11 & 12 and their next week game will be posted/emailed within 2 days after the results come in. At the conclusion of the 12-games there will be only 2 teams in each division left to play for the championship; this championship game will be held the following week (first game of new session). If these teams re-signed up for the new session on week 11 (when prepay is due) this game will count toward your new 12 game season, if team(s) are not re-signing up but want to play just in the championship game \$55 is due on week 11 (the last game prior to championship game). Winning team of each division will be awarded RecBasketball.com t-shirts, and will listed w/team shot in the RecBasketball.com "Hall Of Fame" for their accomplishment.

If knowing your specific game times for week 11 & 12 is more important than playoffs, just let the league know by email during week 5 or 6 that you want to waive the playoffs for a complete set game time schedule, if you are not in the running for the playoffs your complete schedule will listed.

**Team challenge:** If there is a team you wish to challenge who may play on a different day or in a different league, or a team that previously beat you and you want a re-match against. Email us with the particulars and we will put your challenge on the table. The cost is \$60 per team, but if you are signed up for the session it can be one of your 12 games so you would not have to pay the additional \$60. This game (you choose) can take place on any of our league play days **Sunday, Monday, Tuesday, Wednesday, or Thursday.**

## Regulations & Procedures

**Basketball Skill Level Clarifications:** In order to maintain balanced leagues and parity, RecBasketball.com will monitor the teams entering into the league. Captains are required to be familiar with their team/player ability. Lack of practice together or the organizing of a new team with unknown players does not justify a team being in the wrong skill level. Captains/teams who attempt to "sandbag" may find their already scheduled games adjusted to play a higher-level team. If, after your first game, you feel your team is in the wrong skill level let us know before we make the rest of the schedule. This would involve your team getting a notification one or two days prior to each game, normally titled "additions and corrections"

Teams skill level will be broken into 5 levels:

- ❖ A skill level (most played college)
  - ❖ B skill level (small college, very good HS players)
  - ❖ C skill level (some high school players maybe not all)
  - ❖ D skill level (most players did not play HS but are good players)
  - ❖ E skill level (recreational players, company sponsored, coed teams)
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- ❖ "A" League: Highest league. Strong talent. Consists of players who have the ability to play at all college levels.
  - ❖ "B" League: Strong competitive league. All players should have strong skills. A maximum of three A level players allowed per team.

- ❖ "C" League: Considered the **above average** recreational league. Majority of players have a sound understanding of basketball and the ability to play the game. A maximum of two A/B level players allowed per team.
- ❖ "D" League: Considered the average recreational league. Majority of players have skills, but are raw, the majority played rec/pick up ball, but not organized ball. A maximum of two B/C or one A level player(s) allowed per team.
- ❖ "E" League: Lowest level offered. Most E teams **can** compete and win some games in the D division. Most players have a strong understanding of the game but don't possess (anymore) the fast, physical ability. Typically, co-ed teams, employers, or other organization sponsor teams begin here. A maximum of two C/D or three D level players allowed per team.

RecBasketball.com has adopted the following **Player Code of Conduct**. These rules will be strictly enforced. Participation in

#### **Player Code of Conduct For Adult Leagues**

1. No player shall at any time lay a hand upon, shove, strike, threaten or intimidate an official, RecBasketball.com staff, opposing player(s) or spectator.
2. No player shall refuse to abide by the official'(s) decision.
3. No player shall be guilty of objectionable demonstrations or disagreements at the official'(s) decision.
4. No player shall discuss with the official, in any manner, the decision reached by such official, except the captain/coach or designated representative. Please note refs still have a right to refuse discussion. In such a case email or call league for clarification.
5. No player shall be guilty of abusive verbal attack upon any player, RecBasketball.com representative, official or spectator either before, during, or after the player's game is completed, or from within the spectator's area or parking lot.
6. No player shall appear intoxicated or indulge in alcoholic beverages during the course of a game. No alcohol shall be allowed within any RecBasketball.com rental facilities or their parking structures.
7. No player shall be guilty of using unnecessarily rough tactics during play of the game against any player.
8. No player shall be guilty of harassing the scorekeeper(s), official(s), or other league players, or attempt to intimidate any RecBasketball.com representative.
9. No player shall be guilty of abusing public or private properties. Players shall not throw equipment or any other items in a dangerous manner, regardless of whether someone was or could have been struck. Individual(s) are personally responsible for any and all damage done to any facility or its structure regardless if it was an accident or not, i.e. dunking the basketball and breaking the rim or backboard, last second shot hitting light and bringing it down.
10. No player shall be guilty of "trash talking" in an offensive manner. Some talk in fun will be tolerated but at the official's discretion.

## The Refs

**The Referees** are the officials of the game and have total authority to order a player, coach, manager, or spectator to do or refrain from doing anything, which interferes with the league rules, policies or flow of the game. Officials have the authority to make decisions on **all** matters and questions not specifically covered within the established rules.

During the game, the refs have complete and definitive control. Even when they are absolutely wrong, you have to let them make the call. If as players/fans, you strongly disagree contact league, but remember:

- ✓ Refs are not required to defend their officiating to players, spectators, or even captains.
- ✓ Refs are human, and make mistakes even if they (refs) don't think they do/did.
- ✓ It's not personal. Refs try extremely hard to be fair (to the game) as possible. Which often interferes with players/spectators personal wants/needs.
- ✓ RecBasketball.com refs are trained to call the game with advantage/disadvantage in mind. This means if the foul does not affect the play, let the game continue. This helps keep the game enjoyable to all participants.

**Officials must agree:** There are two officials per game. One is the ref the other is the umpire. The ref official has final say in all RecBasketball.com games. The lead ref is always listed first on schedules. To help limit personal and/or emotional reaction calls both officials **must** be in agreement on all player ejections, this includes 2<sup>nd</sup> technical. If both are not in agreement the ejection or 2<sup>nd</sup> technical is overturned with no penalty assessed - game goes on.

**League Complaints:** RecBasketball.com is proud of the program it offers. If you have a legitimate complaint please contact the league commissioner or director. If it is important to you, don't hesitate to let us know. This is where we pull away from our competitors because we will help resolve, clarify, and/or correct issues you address. Contact us at [Grievance@RecBasketball.com](mailto:Grievance@RecBasketball.com).

**Questions:** Remember that no one is a professional and that we all play/Ref for "the love of the game." Please direct any questions/concerns to the league by email or voicemail. Enjoy your league at RecBasketball.com

**Lost and Found:** RecBasketball.com will hold all lost and found items up to two weeks. After this time, the item(s) will be discarded or donated to charity. RecBasketball.com is not responsible for any lost or stolen items.

**Unsportsmanlike Conduct/Team Responsibility:** It is the team's responsibility to set an example of sportsmanship and fair play. The team/captain is responsible for controlling the conduct of players before, during and after the game. Both the captain and the entire team can be held responsible for the conduct of any single individual on the team and/or spectator(s).

**Player's conduct from the bench.** Players must remain seated and within the confines of bench area, except when substituting. Failure to do so may result in a technical foul. Players are not allowed to harass the opponents during free throws or any other part of the game. Players are not allowed to count down (incorrectly) final seconds for opponents in an effort to make them throw up a shot before the buzzer. This is considered unsportsmanlike and can also result in a technical foul on the bench. No trash talking allowed. Violations will result in technical foul and/or removal from the game.

**Appeals:** Any individual or team that is suspended will have the right to appeal. The individual/team must file written (via email) notification of appeal to the league within five days of notification of said suspension. A representative of the appeal committee will review the written request and determine if the appeal is warranted. If the committee representative feels that an appeal meeting is warranted, the suspension will be delayed until an appeal decision is heard. It is the player/team responsibility to appeal in a timely manner.

**RecBasketball.com is governed by committee:** The committee's job is to consider all opinions on league operations/procedures as things arise. The members will consist of both new & old players, owner, refs, and others. Their functions will be to:

- Give feedback on rulings, suspensions, or appeals by teams or players.
- To help create, adjust, or delete rules, policies, or procedures as situations warrant
- The main purpose of the committee is to eliminate a single person's control and put it into the hands of the group.

RecBasketball.com wants to be fair, compassionate, and understand emotions. We want to be able to differentiate between the many shades of gray.

#### **Technical Fouls**

- ❖ Administrative technical fouls (i.e. incorrect substitution, pass in violations, etc.) will follow normal High School Federation Rules, and will result in two free throws and possession of the ball.
- ❖ Non-administrative technical (i.e. unsportsmanlike conduct) fouls give the opposing team two free throws and possession of the ball.

Note: Two **non**-administrative technical fouls by a single player will result in that player being ejected from the game. Ejected players must meet with the league director prior to being eligible to participate in additional games. It is the responsibility of the player and captain to contact the league commissioner or director to reestablish player's eligibility.

**Technical Foul Policy:** Any player who accumulates six technical fouls in any one season may be suspended from participation in the RecBasketball.com adult basketball leagues for a period of one year from the time of the violation. Any team that accumulates a total of nine technical fouls in a season is subject to a suspension of one or more games.

**Probation:** Any player being placed on probation and reported again for violation of the Player Code of Conduct will be suspended for a period of time to be determined by the RecBasketball.com staff.

**Suspension violations:** Any individual who violates the suspension prior to written confirmation and who claims ignorance of the rules may receive a harsher suspension of up to and including permanent suspension

**Reasons:** Fouls, ejections, and suspensions sole purposes are to help teams, players, and spectators understand and abide by the rules, policies, conduct, and standards in recreational sports.

## Individual players Q&A

**What is an Individual team?** An Individual team (Indi team) is just like any other team, except the team is formed by the league from a pool of players who are looking for a team.

**How many players are on a team's roster?** Teams will have from 6 to 8 players. If you only have six players, either the next player to sign-up will be added to your team or you may receive special guest appearances from me (Wil) to help when needed

**How much does it cost to be on an Individual team?** Each player pays \$95 for 12 games over 11 weeks. One week each team will play two games, usually back to back unless unavoidable. Players who join more than one Individual team in a given session will receive a \$10 credit for each additional team on which they play.

**Is there a late fee?** Individual players are required to be paid in advance, on occasion some has been allowed to bring payment/balance to next game. If player is not paid in full at first game at \$10 late fee will be added each week he/she is not paid.

**Can I bring a friend when we're going to be short players?** No. Please don't invite your friends to fill in. All indi teams are considered league teams so please let the league make all fill-ins. If you or a teammate is going to miss a game, you need to email the league and let us know. We will only send someone to fill in if team is considerable low. It's fun sometimes to play with only 6 players, more minutes for everyone.

**What about skill level?** We form individual teams from players with similar skill levels. Usually Indi teams are put in the lower divisions (D or E), if we personally know the skill of certain individuals we may create a higher-level team. However, we have found that players who have not played together need time to gel as a team. Therefore we usually start them in a lower division while allowing for possible upgrades at a later time

**What about team names & uniforms?** Each team has its own team name and each player will need to bring their own reversible jersey (black/white jersey w/number). If players do not have jerseys, contact the league office, we sell them for \$20 each.

**Do I need to go buy a jersey?** Individual players are required to have a black/white reversible jersey with a number. If you already have one, you don't need to purchase one. If you need one, you may purchase one either from RecBasketball.com or a sporting goods store. Our jerseys sell for \$20.

**Do I have my choice of days?** The league will form as many Indi teams as possible. You can choose from Sunday, Tuesday, and Thursday. There maybe some Monday/Wednesday possibilities as director if interested. If your day of choice is full, the league will start a new team or offer you a different day (if there is no other option). Please let us know if your schedule is limited.

**When are game times?**

**Sunday** game times: These times range from 1:00pm to 8pm, with most games played in the mid-afternoon.

**Tuesday** and/or **Thursday** game times: These times range from 6:00pm-9:00pm.

The league cannot guarantee times and/or locations for individual teams; we try our best to make the best possible schedule. Look at these as possible starter teams from which you can see and recruit players to create your own team.

**What team will I be placed on?** We will place players on the team in which we think will be the best fit. We cannot guarantee which team you will be put on, but we will do our best to place you on the most appropriate team. If you sign up with friends or want to get on a friend's team, let us know. This is always our first criterion when creating individual teams

**Can I join with friends?** If you have any friends or co-workers who want to play with you, they should register for them self. Simply make a note on the registration form stating whom you wish to play with. We will do our best to get you on the same team.

**Can I be traded to another individual team?** To make it enjoyable for all players and to keep teams equally competitive, we sometimes need to switch players to different teams after the session has started. If you signed up with a friend, we will, however, do our best to keep you on the same team.

**What if I am in the wrong skill level?** Let us know after a few games. We will do our best to move you to the correct team and correct skill level if it is at all possible. This is not a guarantee or promise sometimes players may have to get through the session before adjustment is possible.

**What if I do not like the team?** There will be no refunds for any reason. 75% to 90% of the players enjoy playing on these teams. Given a few games, the kinks work themselves out. Very few of those who sign up as an individual do not like the team. If after 3 or 4 games you truly hate playing on your team, please notify the league, I will try to get you on a different team.

**What if I have to withdraw from the league?** Because it is so hard creating and running individual teams we will not be able to reimburse anyone after the schedule is made.

**What if I have to miss a game?** Individuals are required to email the league anytime you know in advance you're not going to make it to the game. These teams only work if we communicate with each other. Players that don't show up or inform the league prior to their absence can and will be removed/replaced from their team and/or league after the 3<sup>rd</sup> time in one season. No refund will be given upon their removal.

**Who should I talk to if I'm having problems with teammates?** RecBasketball.com needs to know when players are not enjoyable to play with and why; if players are consistently not showing up or there are other problems you may have with the team, we need to know. Our goal is to oversee, but not control the teams. Some teams will have league-sponsored captains, others will not. Leaders automatically step up, but if they are not good leaders please let us know. We want every single individual to have a good experience.

**Is there a discount for playing on additional teams?** Individual players may join an additional team on a second day of their choosing; the fee for placement on a second team is only \$85 (please note that this discount applies for the same session only).

**How do I find out what team I am on?** Your schedule will be emailed to you one business day before your league start date. On the 2nd or 3rd page of the schedule you will find individual team rosters. If you do not get a schedule, check the website. If you don't see your name on any roster call and email us immediately. Show up to the first game at least 10 minutes early. Restated: Once you pay, and have received an email confirmation we do not call you. You have two ways to find your schedule (by email hopefully we sent you, or check the website). If you did not receive a copy of the schedule email us and request one.

**Can we win awards if we go 12-0?** If an individual team can go 12-0 that is an award all its own. Yes Indi teams qualify to receive free t-shirts if they go 12-0.

**Can individual teams make it to the playoffs?** Yes, see Playoffs for more information.

**How can I rejoin?** On your 2nd to last week (**10th week**), all individual players will be asked if they are rejoining prior to the start of the game, a RecBasketball.com staff (probably the ref) will be at your gym collecting money. Players should pay re-registration fees at that time. If you paid previously by credit card and wish to do so again, email the us and will charge your credit card, or just go on line and pay, or fill out credit card authorization form at the game. Restated: Individual players re-sign up is the 2<sup>nd</sup> to last week of the session. You still can sign up on your last game but you lose your seniority and may not get on the same team.